

PokéForge

Robert Clark

N241

5/20/2012

Purpose

PokéForge is a fan site dedicated to the creation of Pokémon files using Pokésav, a program that lets you edit save files of Pokémon ROM games.

Needs Analysis

This site will provide the following services and fun bits:

- Basic ready-to-edit PKM files that can provide bases for your Pokécreations.
- A selection of PKMs based on Pokémon that were given out as real-world events at select locations.
- A forum-based trading system where users can exchange their own PKM files.
- Hidden special PKMs and quests to undergo on the site.
- The ShoutOut Block, where viewers can send me comments and questions about the site (Non-functional)
- Links to other fun Pokémon sites.

Goals

1. Provide an online area to share PKM files with other Pokémon hackers.
2. Provide a store of special PKM files that can be used as inspiration for other creations.

Audience Characteristics

Most users will be hackers who are experienced in the ways of Pokémon. They might come here because they are tired of using the same old, same old Pokémon. They could come here seeking new experiences, something out of the ordinary. They might find a Pikachu that can use Fly and is part Dragon-type and think, "Woah, that's awesome! I didn't even think that could be done!"

Primary Audience

The primary audience, again, will be Pokémon hackers and people who use Action Replay. They most likely have Pokémon ROMs that they play often.

Secondary Audience

The secondary audience could be considered as people who play the game, but don't know much about hacking.

Competition:

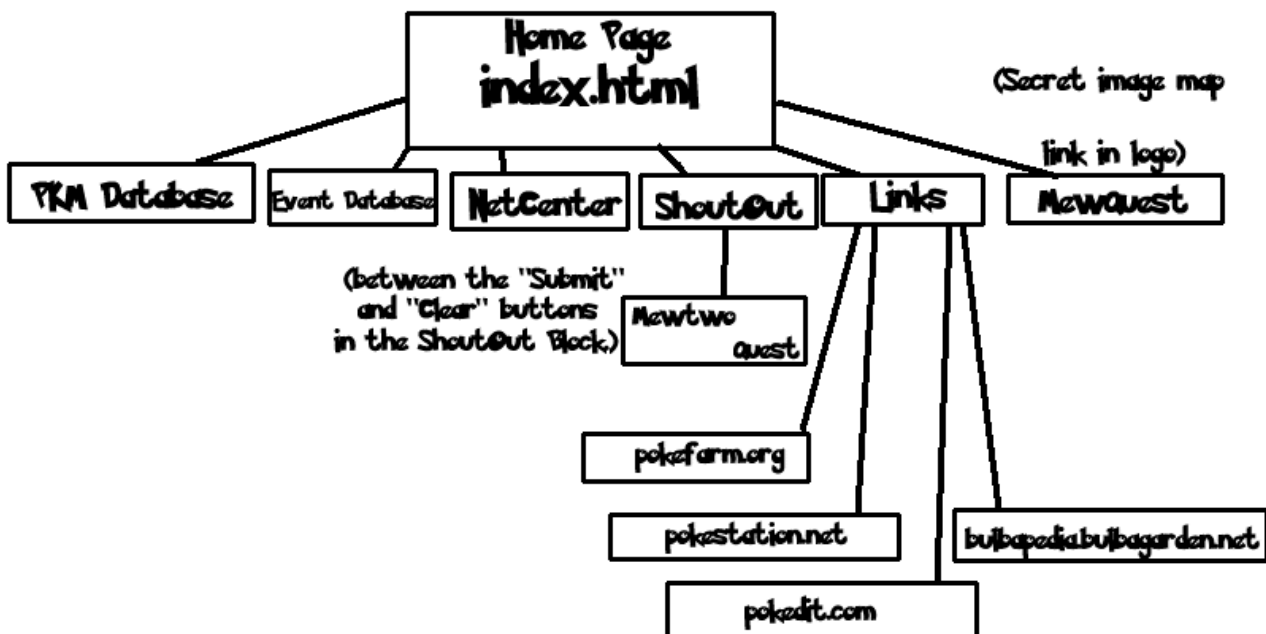
Unsurprisingly, there aren't very many Pokémon hacking sites out there. The most popular of which include <http://pokestation.net> and <http://www.pokedit.com>.

- Pokéstation is both a great site and a great looking site. It's base is in hacking Pokémon, but also hosts quite a plethora of information in other fields of Pokélore. The visuals are stunning, all home-drawn. However, the size of these graphic files can hinder the loading time of the site either slightly or significantly depending on the speed of the computer it is viewed on. One of the site's best features is its online version of Pokésav, which uses drop-down menus to change the individual aspects of a single Pokémon. Once created, a PKM file can be put into a game by one of two methods. One way is to download the file to your drive. From there, you can upload the PKM into a save file of a ROM using an executable file version of Pokésav. The other method is to have the PKM sent to the site's Global Trading Center (GTS), which lets you trade your custom Pokémon with a Pokémon you already own in your game. Through this method, you can use your custom Pokémon in a legitimate, store-bought Pokémon game cartridge.
- PokEdit is another site that features something of an online version of Pokésav. However, where Pokéstation's online 'sav had drop-down menus alone, this one relies on more graphical representations of the Pokémon's traits.

Best Viewed In:

Mozilla Firefox. Some of the pictures seem more blurry in IE than they should be. Besides slight differences in image quality, the two browsers seem to handle PokéForge rather similarly.

Site Map:



Project Checklist:

FEATURE	URL
External Stylesheet	Pokeforge.css
Embedded Stylesheet	http://hightechacademy.net/websites/2011_2012/Spring/ClarkRobert/public_html/finalProject/pokeForge/mewquest/gambler.html
Header Comment	http://hightechacademy.net/websites/2011_2012/Spring/ClarkRobert/public_html/finalProject/pokeForge/index.html
CSS Style Comment	Pokeforge.css
Example of a table	http://hightechacademy.net/websites/2011_2012/Spring/ClarkRobert/public_html/finalProject/pokeForge/pkmda ta.html
Example of a <blockquote>	http://hightechacademy.net/websites/2011_2012/Spring/ClarkRobert/public_html/finalProject/pokeForge/index.html
Example of an list	http://hightechacademy.net/websites/2011_2012/Spring/ClarkRobert/public_html/finalProject/pokeForge/link.html
Example of a list	http://hightechacademy.net/websites/2011_2012/Spring/ClarkRobert/public_html/finalProject/pokeForge/index.html
Example of a <dl> list	http://hightechacademy.net/websites/2011_2012/Spring/ClarkRobert/public_html/finalProject/pokeForge/index.html
Example of an image map	http://hightechacademy.net/websites/2011_2012/Spring/ClarkRobert/public_html/finalProject/pokeForge/index.html

Example of a GIF or PNG image	http://hightechacademy.net/websites/2011_2012/Spring/ClarkRobert/public_html/finalProject/pokeForge/index.html
Example of a JPEG image	http://hightechacademy.net/websites/2011_2012/Spring/ClarkRobert/public_html/finalProject/pokeForge/index.html
Example of a form	http://hightechacademy.net/websites/2011_2012/Spring/ClarkRobert/public_html/finalProject/pokeForge/shoutout.html
Example of a css-delivered rollover	http://hightechacademy.net/websites/2011_2012/Spring/ClarkRobert/public_html/finalProject/pokeForge/link.html
Canned javascript function	http://hightechacademy.net/websites/2011_2012/Spring/ClarkRobert/public_html/finalProject/pokeForge/netcenter.html
Example of a style that overrides another	http://hightechacademy.net/websites/2011_2012/Spring/ClarkRobert/public_html/finalProject/pokeForge/netcenter.html

Post-Project Analysis

- I made revisions to my site by adding some elements I missed, like css rollover, and fixing some links that did not work when I tried them in the browser.

Bibliography

- *PokéStation*. PokéStation, 2012. Web. 20 May 2012.
- *PokEdit*. UltraSaves, Inc., 2012. Web. 20 May 2012.
- *Bulbapedia*. Bulbagarden, 2012. Web. 20 May 2012.
- *The Sriters' Resource*. The Sriters' Resource, 2009. 20 May 2012.
- *deviantART*. DeviantART, 2012. 20 May 2012.